Career summary

A multimedia developer who specializes in the creation of memorable learning events. Diverse technical background and specialty in usability allows unique approaches to challenges by combining technology-based skills and business acumen to identify opportunities and solutions which support both company strategy and audience demands.

Career history

Present

2015

Contractor (2016-present)

eLearning Developer / Consultant

Support eLearning initiatives on project or as-needed basis. Develop courses, interactions, and dynamic templates using a variety of tools and languages. Consult with clients regarding delivery methods which meet their requirements. Provide consulting services including: mobile design, development, and deployment; eLearning development tool selection; technical environment analysis; game design; user experience.

Sprint Overland Park, KS

- Multimedia Developer (2001-2015)
 Collaborated with Instructional Designers on solutions that met performance objectives, technical requirements, and were tailored to audience attributes.
- Used a portfolio of authoring and development tools to create user-centric eLearning events.
- Converted media-intensive interactions and activities from Flash to HTML for iOS compliance.
- Constructed a unique development approach within Lectora to build simple, efficient, and reusable templates which solved complex problems and requirements.
- Incorporated human-computer interaction, digital trends, and game design theory into strategy; increasing user motivation and improving user experience.
- Identified usability and technical nuances. Served as technical SME to ensure successful content delivery to distributed and disparate desktop / tablet / mobile client environments.

Internet Account Specialist

(1999-2001)

GeoAccess Liaison, Project Coordinator

UCSI Distribution Corporate Director: Healthcare Corporate Account Manager

Century Computer Consultants Recruiter

Micro Distribution Center Sales Representative

Online

For project examples and goodies, visit mydigitalcorner.com

Professional philosophy

I aspire to be measured in the value I provide above the skills I offer. As business challenges arise, I step in where needed; take on responsibilities that use my skills and require new ones. I use this knowledge to create products that focus on user experience, and generate value by ensuring product stability and reusability. I am inspired by and study usability (HCI) and game design theory and frequently incorporate this expertise into my projects.

Experience keywords

Sprint 1999-2015	eLearning development, user experience & motivation, usability, mobile, technical SME, application support, strategy
GeoAccess 1998-1999	balance client expectations with technical capabilities, contract negotiation, interface design
UCSI 1995-1998	consulting, infrastructure, strategic alignment, sales, brand and web development

Speaking engagements

LUC 2014	 Power User Showcase 	
	Let's be realistic. All that in one training solution?	
LUC 2013	> That was created with Lectora?!	
LUC 2012	 Creating Lectora files for reuse & distributed development 	
LUC: Lectora User Conference		

Skills abbreviated list

Most recent	Past
Lectora	Flash
Captivate	Director
Storyline	Authorware
Photoshop	Project
Illustrator	InDesign
Dreamweaver	Inspirations
HTML/CSS	Will Wright
JS/JQuery	Jacob Nielsen
Bootstrap	Luis von Ahn

1998

2001

995