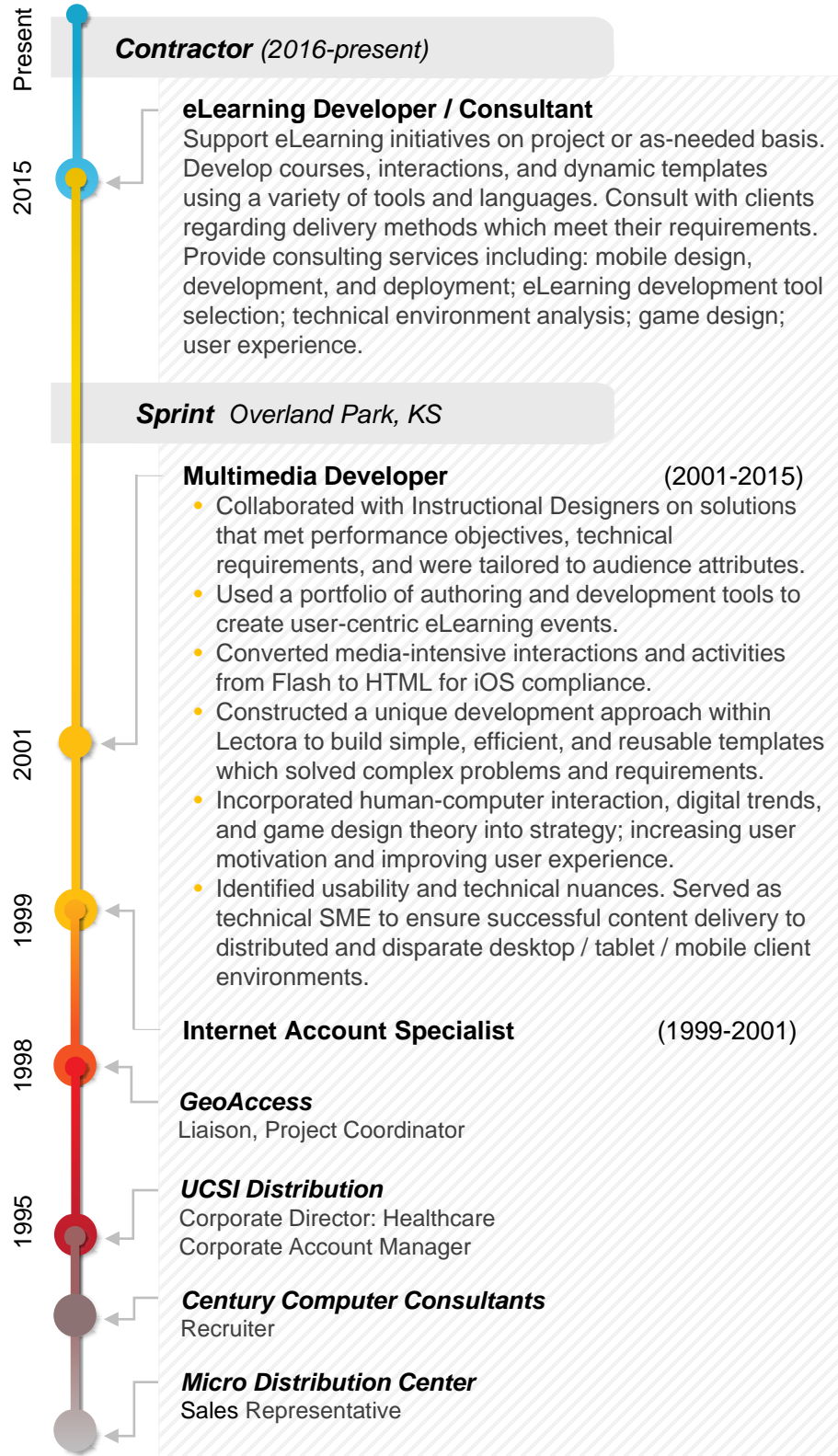


Career summary

A multimedia developer who specializes in the creation of memorable learning events. Diverse technical background and specialty in usability allows unique approaches to challenges by combining technology-based skills and business acumen to identify opportunities and solutions which support both company strategy and audience demands.

Career history



Online

For project examples and goodies, visit mydigitalcorner.com

Professional philosophy

I aspire to be measured in the value I provide above the skills I offer. As business challenges arise, I step in where needed; take on responsibilities that use my skills and require new ones. I use this knowledge to create products that focus on user experience, and generate value by ensuring product stability and reusability. I am inspired by and study usability (HCI) and game design theory and frequently incorporate this expertise into my projects.

Experience keywords

Sprint 1999-2015	eLearning development, user experience & motivation, usability, mobile, technical SME, application support, strategy
GeoAccess 1998-1999	balance client expectations with technical capabilities, contract negotiation, interface design
UCSI 1995-1998	consulting, infrastructure, strategic alignment, sales, brand and web development

Speaking engagements

LUC 2014	◆ Power User Showcase ➤ <i>Let's be realistic. All that in one training solution?</i>
LUC 2013	➤ <i>That was created with Lectora?!</i>
LUC 2012	➤ <i>Creating Lectora files for reuse & distributed development</i>

LUC: Lectora User Conference ◆ Keynote ➤ Speaker

Skills abbreviated list

Most recent

Lectora
Captivate
Storyline
Photoshop
Illustrator
Dreamweaver
HTML/CSS
JS/JQuery
Bootstrap

Past

Flash
Director
Authorware
Project
InDesign

Inspirations

Will Wright
Jacob Nielsen
Luis von Ahn